

EDUCATION

University of California, Santa Cruz

Bachelor of Science in Computer Engineering

Relevant Coursework:

Assembly Language, C Programming, Python, Algorithms and Data Structures,
Intro to Computer Networks, Principles of Computer Systems Design,
Embedded Systems Design, Computer Architecture, Logic Design

Santa Cruz, California

Graduating June 2023

GPA: 3.88

EXPERIENCE

Goldman Sachs — Software Engineering Intern

Built and deployed a REST API that connects a NodeJS and Java service to validate markdown files and help the team move from a static site to a single page application.

Salt Lake City, Utah

Summer 2022

Yahoo! — Software Engineering Intern

Worked on collecting and evaluating data to train ML models/anomaly detection algorithms which were applied to Android SDK to add an extra layer of security in Yahoo apps.

Virtual

Summer 2021

SKILLS

Languages: Python, C, Java, HTML/CSS, Typescript

Frameworks/Tools: Pandas, NumPy, sci-kit learn, ReactJS, VisJS, AWS, Docker, REST

PROJECTS

tether (HackDavis 2021 Winner)

Webapp to help students connect and work together.
Built with ReactJS, FireBase, Twilio API, and Vis.js.

devpost.com/software/tether-2c8lxi

SnapCycle

iOS app that uses ML to check if trash is recyclable.
Built with Swift and CoreML.

devpost.com/software/snapcycle-2o19hz

Project Impulse

Robotic hand that can be controlled by a glove.
Built with C++ and designed in Fusion 360.

github.com/sidkhabiya/ProjectImpulse
instructables.com/id/PROJECT-Impulse

AWARDS & CERTIFICATES

Dean's Honors List - Fall 2019, Spring 2020, Winter 2021, Spring 2021, Winter 2022

Awarded to the top 15% of academic group at UCSC.

honors.ucsc.edu/honors-programs/deans-honors

Cloud 101 Course - January 1, 2021

Introduction to Cloud Computing course

[certificate](#)